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1 A fuzzy decision-making approach for test space exploration

Fares, M.; Kaminska, B.;

European Test Conference, 1993. Proceedings of ETC 93., Third, 19-22 April 1993 Pages:37 - 46

[PDF Full-Text (708 KB)] [Abstract] **IEEE CNF**

2 Local estimation of posterior class probabilities to minimize classification errors

Guerrero-Curieses, A.; Cid-Sueiro, J.; Alaiz-Rodriguez, R.; Figueiras-Vidal, A.R.; Neural Networks, IEEE Transactions on , Volume: 15 , Issue: 2 , March 2004 Pages: 309 - 317

[PDF Full-Text (264 KB)] [Abstract] **IEEE JNL**

3 A multiple tuning fuzzy control system design

Hsuan-Ming Feng; Ching-Chang Wong;

Computational Intelligence for Measurement Systems and Applications, 2003.

CIMSA '03. 2003 IEEE International Symposium on , 29-31 July 2003

Pages: 113 - 118

[PDF Full-Text (380 KB)] [Abstract] **IEEE CNF**

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1 New scan-based test techniques: Scalable selector architecture for x-tolerant deterministic BIST

Peter Wohl, John A. Waicukauski, Sanjay Patel

June 2004 Proceedings of the 41st annual conference on Design automation

Additional Information: full citation, abstract, references, index terms Full text available: pdf(237.66 KB)

X-tolerant deterministic BIST (XDBIST) was recently presented as a method to efficiently compress and apply scan patterns generated by automatic test pattern generation (ATPG) in a logic built-in self-test architecture. In this paper we introduce a novel selector architecture that allows arbitrary compression ratios, scales to any number of scan chains and minimizes area overhead. XDBIST test-coverage, full X-tolerance and scan-based diagnosis ability are preserved and are the same as determinis ...

Keywords: test-data compression, test-generation (ATPG)

Efficient orthonormality testing for synthesis with pass-transistor selectors

Michel Berkelaar, Lukas P. P. P. van Ginneken

December 1995 Proceedings of the 1995 IEEE/ACM international conference on Computer-aided design

Full text available: pdf(158.25 KB)

Additional Information: full citation, abstract, references, citings, index terms

Publisher Site

This paper presents the mapping problem for pass transistor selector mapping, which has not been addressed before. Pass transistor synthesis is potentially important for semi- or full-custom design techniques, which are increasingly attracting attention. Pass transistors have the advantage that fewer transistors are needed, and that circuits with high fanin and small delay can be constructed. Technology mapping approaches in the existing literature cannot handle these selectors, due to the restr ...

Selector table indexing & sparse arrays

Karel Driesen

October 1993 ACM SIGPLAN Notices, Proceedings of the eighth annual conference on Object-oriented programming systems, languages, and applications,

Volume 28 Issue 10

Full text available: pdf(1.30 MB)

Additional Information: full citation, references, citings, index terms

4 Selectors: going beyond user-interface widgets

Jeff Johnson

June 1992 Proceedings of the SIGCHI conference on Human factors in computing systems

Full text available: pdf(1.03 MB)

Additional Information: <u>full citation</u>, <u>abstract</u>, <u>references</u>, <u>citings</u>, <u>index</u> terms

Most UI toolkits and UIMSs make use of widgets, e.g., buttons, text fields, sliders, menus. Designers construct user interfaces by choosing and laying out widgets, then connecting them to application semantics. This approach has four problems. First, most widgets are too low-level; constructing interfaces from them takes too much work. Second, working with widgets focuses attention on appearance and layout issues, rather than on more important semantic design issues. Third, designers can ea ...

Keywords: UIMS, user-interface toolkit, widgets

5 Session IV - languages: LSL: a Link and Selector Language

D. Tsichritzis

June 1976 Proceedings of the 1976 ACM SIGMOD international conference on Management of data

Full text available: pdf(1.10 MB)

Additional Information: <u>full citation</u>, <u>abstract</u>, <u>references</u>, <u>citings</u>

This paper presents the main ideas behind the language LSL. The purpose of LSL is to provide a compromise between different data base approaches and attitudes. The hierarchical, network and relational models of data can coexist within the LSL environment. LSL is being implemented on a PDP-11/45 running the UNIX operating system. It will be interfaced both to a host language and a conversational graphical facility.

6 Amap: A technology mapper for selector-based field-programmable gate arrays
Kevin Karplus



June 1991 Proceedings of the 28th conference on ACM/IEEE design automation

Full text available: 🔂 pdf(453.44 KB) Additional Information: full citation, references, citings, index terms

7 Technical contributions: The KAIL selector: a unified control construct

David W. Embley, Wilfred J. Hansen

January 1976 ACM SIGPLAN Notices, Volume 11 Issue 1

Full text available: pdf(435.25 KB) Additional Information: full citation, references

8 Explicit constructions of selectors and related combinatorial structures, with applications

Piotr Indyk

January 2002 Proceedings of the thirteenth annual ACM-SIAM symposium on Discrete algorithms

Full text available: pdf(765.32 KB) Additional Information: full citation, abstract, references, citings

In this paper we present explicit constructions of several combinatorial objects: selectors [CGR00] and selective families [CGGPR00], pseudo-random generators for proof systems [ABRW00] and fixed waking schedules [GPP00]. As a result, we obtain almost optimal deterministic protocols for broadcasting in unknown directed radio networks [CGR00] and wake-up problem [GPP00]. We also show application of selectors (and its variants) to

explicit construction of ...

A new 4-2 adder and booth selector for low power MAC unit

Bum-Sik Kim, Dae-Hyum Chung, Lee-Sup Kim

August 1997 Proceedings of the 1997 international symposium on Low power electronics and design

Full text available: pdf(416.33 KB) Additional Information: full citation, references

10 Managing knowledge about information system evolution

Matthias Jarke, Thomas Rose

June 1988 ACM SIGMOD Record, Proceedings of the 1988 ACM SIGMOD international conference on Management of data, Volume 17 Issue 3

Full text available: pdf(1.24 MB)

Additional Information: full citation, abstract, references, citings, index terms

This paper describes the design and initial prototype implementation of a knowledge base management system (KBMS) for controlling database software development and maintenance. The KBMS employs a version of the conceptual modelling language CML to represent knowledge about the tool-aided development process of an information system from requirements analysis to conceptual design to implementation, together with the relationship of these system components to the real-world environment in whi ...

11 DAIDA: an environment for evolving information systems

M. Jarke, J. Mylopoulos, J. W. Schmidt, Y. Vassiliou

January 1992 ACM Transactions on Information Systems (TOIS), Volume 10 Issue 1

Full text available: pdf(3.63 MB)

Additional Information: full citation, abstract, references, citings, index terms, review

We present a framework for the development of information systems based on the premise that the knowledge that influences the development process needs to somehow be captured, represented, and managed if the development process is to be rationalized. Experiences with a prototype environment developed in ESPRIT project DAIDA demonstrate the approach. The project has implemented an environment based on state-of-the-art languages for requirements modeling, design and implementation of informat ...

Keywords: knowledge engineering, mapping assistant, multi-level specification, repository, software information system, software process model

12 Retargetable Generation of Code Selectors from HDL Processor Models

Rainer Leupers, Peter Marwedel

March 1997 Proceedings of the 1997 European conference on Design and Test

Full text available: pdf(751.44 KB) Publisher Site

Additional Information: full citation, abstract

Besides high code quality, a primary issue in embedded code generation is retargetability of code generators. This paper presents techniques for automatic generation of code selectors from externally specified processor models. In contrast to previous work, our retargetable compiler RECORD does not require tool-specific modelling formalisms, but starts from general HDL processor models. From an HDL model, all processor aspects needed for code generation are automatically derived. As demonstrated ...

13 Half layers: A virtualized link layer with support for indirection Richard Gold, Per Gunningberg, Christian Tschudin

August 2004	Proceedings	of the ACM	SIGCOMM	workshop	on Future	directions in
	network arch	itecture				

Full text available: pdf(111.14 KB) Additional Information: full citation, abstract, references, index terms

The current Internet today hosts several extensions for indirection like Mobile IP, NAT, proxies, route selection and various network overlays. At the same time, user-controlled indirection mechanisms foreseen in the Internet architecture (e.g., loose source routing) cannot be used to implement these extensions. This is a consequence of the Internet's indirection semantics not being rich enough at some places and too rich at others. In order to achieve a more uniform handling of indirection we p ...

Keywords: indirection, network architecture, underlay networks, virtualized link layer

14 Contextual grammar	s as generative models of natural languages
	rghe Păun, Carlos Martín-Vide
June 1998 Computation	onal Linguistics, Volume 24 Issue 2
Full text available:	a

Additional Information: full citation, abstract, references
Publisher Site

The paper discusses some classes of contextual grammars---mainly those with "maximal use of selectors"---giving some arguments that these grammars can be considered a good model for natural language syntax. A contextual grammar produces a language starting from a finite set of words and interatively adding contexts to the currently generated words, according to a selection procedure: each context has associated with it a selector, a set of words; the context is adjoined to any occurrence of such ...

15 An algebra of relations for machine computation

Patrick Hall, Peter Hitchcock, Stephen Todd

January 1975 Proceedings of the 2nd ACM SIGACT-SIGPLAN symposium on Principles of programming languages

Full text available: pdf(684.73 KB) Additional Information: full citation, abstract, references, citings

This paper extends the relational algebra of data bases, presented by Codd [4] and others, in four areas. The first is the use of selector names to remove order dependencies from the columns of a relation. This use of selector names enables us to define a more general class of operations, which include the normal relational operations of union, equi-join etc., as special cases. Thirdly we introduce relations represented algorithmically as well as by a stored set of tuples. Such computed relation ...

16 Pushdown automata for user interface management

Dan R. Olsen

July 1984 ACM Transactions on Graphics (TOG), Volume 3 Issue 3

Full text available: pdf(1.44 MB)

Additional Information: <u>full citation</u>, <u>references</u>, <u>citings</u>, <u>index terms</u>, review

17 The Vienna Definition Language

Peter Wegner

January 1972 ACM Computing Surveys (CSUR), Volume 4 Issue 1

Full text available: pdf(3.89 MB)

Additional Information: full citation, references, citings, index terms

¹⁸ Fast algorithms for compressed multimethod dispatch table generation

Eric Dujardin, Eric Amiel, Eric Simon January 1998 ACM Transactions on Programming Languages and Systems (TOPLAS), Volume 20 Issue 1

Full text available: pdf(682.21 KB)

Additional Information: full citation, abstract, references, citings, index terms

The efficiency of dynamic dispatch is a major impediment to the adoption of multimethods in object-oriented languages. In this article, we propose a simple multimethod dispatch scheme based on compressed dispatch tables. This scheme is applicable to any objectoriented language using a method precedence order that satisfies a specific monotonous property (e.q., as Cecil and Dylan) and guarantees that dynamic dispatch is performed in constant time, the latter being a major requirement for so ...

Keywords: dispatch tables, late binding, multimethods, optimization, pole types, run-time dispatch

19 A model for implementing an object-oriented design without language extensions Jennifer Hamilton

January 1996 ACM SIGPLAN Notices, Volume 31 Issue 1

Full text available: pdf(639.62 KB) Additional Information: full citation, abstract, index terms

This paper proposes a means of implementing an object-oriented design in programming languages that do not directly support the object-oriented paradigm, without requiring language extensions. The model supports information hiding, dynamic binding, polymorphism and single inheritance through a typeless, dynamic approach similar to that of Smalltalk. Effecient dynamic method binding is achieved through direct lookup method tables constructed using an incremental graph-colouring algorithm. The met ...

20 Minimizing row displacement dispatch tables

Karel Driesen, Urs Hölzle

October 1995 ACM SIGPLAN Notices, Proceedings of the tenth annual conference on Object-oriented programming systems, languages, and applications, Volume 30 Issue 10

Full text available: pdf(1.81 MB)

Additional Information: full citation, abstract, references, citings, index terms

Row displacement dispatch tables implement message dispatching for dynamically-typed languages with a run time overhead of one memory indirection plus an equality test. The technique is similar to virtual function table lookup, which is, however, restricted to statically typed languages like C++. We show how to reduce the space requirements of dispatch tables to approximately the same size as virtual function tables. The scheme is then generalized for multiple inheritance. Experiments on a numbe ...

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21 <u>Semantics of query languages for network databases</u> Kazimierz Subieta September 1985 ACM Transactions on Database Systems (TODS) , Volume 10 Issue 3
Full text available: pdf(3.71 MB) Additional Information: full citation, abstract, references, index terms
Semantics determines the meaning of language constructs; hence it says much more than syntax does about implementing the language. The main purpose of this paper is a formal presentation of the meaning of basic language constructs employed in many database languages (sublanguages). Therefore, stylized query languages SSL (Sample Selection Language) and J (Joins) are introduced, wherein most of the typical entries present in other query languages are collected. The semantics of SSL and J are
22 Optimizing method search with lookup caches and incremental coloring Pascal André, Jean-Claude Royer October 1992 ACM SIGPLAN Notices, conference proceedings on Object-oriented programming systems, languages, and applications, Volume 27 Issue 10
Full text available: pdf(1.70 MB) Additional Information: full citation, references, citings, index terms
Keywords : Smalltalk-80, coloring, efficiency, lookup caches, method search, object-oriented languages with classes, statistics
23 Improving the adaptability of multi-mode systems via program steering Lee Lin, Michael D. Ernst July 2004 ACM SIGSOFT Software Engineering Notes, Proceedings of the 2004 ACM SIGSOFT international symposium on Software testing and analysis, Volume 29 Issue 4 Full text available: pdf(195.32 KB) Additional Information: full citation, abstract, references, index terms
A multi-mode software system contains several distinct modes of operation and a controller for deciding when to switch between modes. Even when developers rigorously test a multi-

Keywords: adaptability, mode selection, multi-mode systems, program steering

such problems by creating a new mode selector that examines ...

mode system before deployment, they cannot foresee and test for every possible usage scenario. As a result, unexpected situations in which the program fails or underperforms (for example, by choosing a non-optimal mode) may arise. This research aims to mitigate

24	Index	comp	ression	using	fixed	binary	codewords
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January 2004 Proceedings of the fifteenth conference on Australasian database - Volume 27

Full text available: pdf(131.34 KB) Additional Information: full citation, abstract, references

Document retrieval and web search engines index large quantities of text. The static costs associated with storing the index can be traded against dynamic costs associated with using it during query evaluation. Typically, index representations that are effective and obtain good compression tend not to be efficient, in that they require more operations during query processing. In this paper we describe a scheme for compressing lists of integers as sequences of fixed binary codewords that has the ...

Keywords: Web searching, index compression, integer compression

Information extraction: Is question answering an acquired skill? Ganesh Ramakrishnan, Soumen Chakrabarti, Deepa Paranjpe, Pushpak Bhattacharya

May 2004 Proceedings of the 13th international conference on World Wide Web

Full text available: pdf(260.13 KB) Additional Information: full citation, abstract, references, index terms

We present a question answering (QA) system which learns how to detect and rank answer passages by analyzing questions and their answers (QA pairs) provided as training data. We built our system in only a few person-months using off-the-shelf components: a part-of-speech tagger, a shallow parser, a lexical network, and a few well-known supervised learning algorithms. In contrast, many of the top TREC QA systems are large group efforts, using customized ontologies, question classifiers, and highl ...

Keywords: machine learning, question answering

26 Pointers and associative access: Programming without pointer variables

Richard B. Kieburtz

March 1976 ACM SIGMOD Record, Volume 8 Issue 2

Full text available: pdf(1.03 MB)

Additional Information: full citation, abstract, references

The presence of pointer variables in high level programming languages constitutes an artifact originally introduced to support the representation of recursive data structures. Programming practice has come to rely on pointer variables for their originally intended use, and for several others as well. Their use adds to the complexity of stating algorithms by forcing one to conceptualize data representations in which storage addressing is made manifest. In addition, the use of pointer variables al ...

27 Programming without pointer variables

Richard B. Kieburtz

February 1973 ACM SIGPLAN Notices, Proceedings of the 1976 conference on Data:

Abstraction, definition and structure, Volume 8 Issue 2

Full text available: pdf(1.27 MB)

Additional Information: <u>full citation</u>, <u>abstract</u>, <u>references</u>, <u>citings</u>, <u>index</u> terms

The presence of pointer variables in high level programming languages constitutes an artifact originally introduced to support the representation of recursive data structures. Programming practice has come to rely on pointer variables for their originally intended use, and for several others as well. Their use adds to the complexity of stating algorithms by forcing one to conceptualize data representations in which storage addressing is made

manifest. In addition, the use of pointer variabl	
28 Object-oriented programming in scheme Norman Adams, Jonathan Rees January 1988 Proceedings of the 1988 ACM conference on LISP and functional programming	
Full text available: pdf(1.19 MB) Additional Information: full citation, abstract, references, citings, index terms	
We describe a small set of additions to Scheme to support object-oriented programming, including a form of multiple inheritance. The extensions proposed are in keeping with the spirit of the Scheme language and consequently differ from Lisp-based object systems such as Flavors and the Common Lisp Object System. Our extensions mesh neatly with the underlying Scheme system. We motivate our design with examples, and then describe implementation techniques that yields efficiency comparable to d	
29 A fast method dispatcher for compiled languages with multiple inheritance R. Dixon, T. McKee, M. Vaughan, P. Schweizer September 1989 ACM SIGPLAN Notices, Conference proceedings on Object-oriented programming systems, languages and applications, Volume 24 Issue 10	
Full text available: pdf(460.71 KB) Additional Information: full citation, abstract, references, citings, index terms	
This paper addresses the problem of an efficient dispatch mechanism in an object-oriented system with multiple inheritance. The solution suggested is a direct table indexed branch such as is used in C++. The table slot assignments are made using a coloring algorithm. The method is applicable to strongly typed languages such as C++ (with multiple inheritance added) and Eiffel, and in a slightly slower form to less strongly typed languages like Objective C.	
30 <u>Time and space efficient method-lookup for object-oriented programs</u> S. Muthukrishnan, Martin Müller January 1996 Proceedings of the seventh annual ACM-SIAM symposium on Discrete algorithms	
Full text available: pdf(1.06 MB) Additional Information: full citation, references, citings, index terms	
Solving shape-analysis problems in languages with destructive updating Mooly Sagiv, Thomas Reps, Reinhard Wilhelm January 1996 Proceedings of the 23rd ACM SIGPLAN-SIGACT symposium on Principles of programming languages Full text available: pdf(1.77 MB) Additional Information: full citation, references, citings, index terms	
Compilation and delayed evaluation in APL Leo J. Guibas, Douglas K. Wyatt January 1978 Proceedings of the 5th ACM SIGACT-SIGPLAN symposium on Principles of programming languages Full text available: pdf(944.71 KB) Additional Information: full citation, abstract, references, citings Most existing APL implementations are interpretive in nature, that is, each time an APL	
statement is encountered it is executed by a body of code that is perfectly general, i.e.	

capable of evaluating any APL expression, and is in no way tailored to the statement on hand. This costly generality is said to be justified because APL variables are typeless and thus can vary arbitrarily in type, shape, and size during the execution of a program. What

this argument overlooks is that the oper ...

33 ACE: building interactive graphical applications

Jeff A. Johnson, Bonnie A. Nardi, Craig L. Zarmer, James R. Miller April 1993 Communications of the ACM, Volume 36 Issue 4

Full text available: pdf(5.67 MB)

Additional Information: full citation, references, citings, index terms,

review

Keywords: UI, UIMS, spreadsheet, toolkit

34 A ranking and selection project: experiences from a university-industry collaboration

David Goldsman, Barry L. Nelson, Tracy Opicka, A. B. Pritsker

December 1999 Proceedings of the 31st conference on Winter simulation: Simulation--a bridge to the future - Volume 1

Full text available: pdf(95.42 KB)

Additional Information: full citation, references, citings, index terms

35 The point of view notion for multiple inheritance

Bernard Carré, Jean-Marc Geib

September 1990 ACM SIGPLAN Notices, Proceedings of the European conference on object-oriented programming on Object-oriented programming systems, languages, and applications, Volume 25 Issue 10

Full text available: pdf(1.04 MB)

Additional Information: full citation, abstract, references, citings, index terms

We examine several problems related to the preservation of the Independence Principle inheritance. This principle states that all the characteristics of independent superclasses must be inherited by subclasses, even if there are name conflicts. In this context, a conventional approach is to use explicit class selection. We show that this mechanism suffers from serious limitations, and leads to inhibition of refinement and genericity. Our experimental object-oriented language ROME introduces ...

36 Object-oriented encapsulation for dynamically typed languages

Nathanael Schärli, Andrew P. Black, Stéphane Ducasse

October 2004 ACM SIGPLAN Notices, Proceedings of the 19th annual ACM SIGPLAN Conference on Object-oriented programming, systems, languages, and applications, Volume 39 Issue 10

Full text available: 📆 pdf(392.35 KB) Additional Information: full citation, abstract, references, index terms

Encapsulation in object-oriented languages has traditionally been based on static type systems. As a consequence, dynamically-typed languages have only limited support for encapsulation. This is surprising, considering that encapsulation is one of the most fundamental and important concepts behind object-oriented programming and that it is essential for writing programs that are maintainable and reliable, and that remain robust as they evolve.

In this paper we describe the problems tha ...

Keywords: dynamic typing, encapsulation, encapsulation policies, information hiding, smalltalk

Fast, effective code generation in a just-in-time Java compiler
Ali-Reza Adl-Tabatabai, Michał Cierniak, Guei-Yuan Lueh, Vishesh M. Parikh, James M.
Stichnoth
May 1998 ACM SIGPLAN Notices, Proceedings of the ACM SIGPLAN 1998 conference
on Programming language design and implementation, Volume 33 Issue 5
Full text available: pdf(1.44 MB) Additional Information: full citation, abstract, references, citings, index terms
A "Just-In-Time" (JIT) Java compiler produces native code from Java byte code instructions during program execution. As such, compilation speed is more important in a Java JIT compiler than in a traditional compiler, requiring optimization algorithms to be lightweight and effective. We present the structure of a Java JIT compiler for the Intel Architecture, describe the lightweight implementation of JIT compiler optimizations (e.g., common subexpression elimination, register allocation, and elim
38 Notwork pointare
Network pointers Christian Tschudin, Richard Gold
January 2003 ACM SIGCOMM Computer Communication Review, Volume 33 Issue 1
Full text available: 🔂 pdf(270.95 KB) Additional Information: full citation, abstract, references, index terms
The Internet architecture can be characterized as having a rather coarse grained and imperative style of network packet handling: confronted with an IP packet and its source and destination addresses, the infrastructure almost blindly and unalterably executes hundreds of resolution, routing and forwarding decisions. There are numerous attempts that try to "extend" the Internet in order to either reduce the immediate impact an arbitrary packet can have (e.g., NAT), or to insert diversions from th
39 Delay minimal decomposition of multiplayers in technology mapping
39 Delay minimal decomposition of multiplexers in technology mapping Shashidhar Thakur, D. F. Wong, Shankar Krishnamoorthy
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40 Process and event control in ASPOL
M. H. MacDougall
August 1975 Proceedings of the 3rd symposium on Simulation of computer systems
Full text available: pdf(912.84 KB) Additional Information: full citation, abstract, references, citings, index terms
ASPOL is a simulation language developed specifically for computer system simulation. Its process and process coordination facilities derive from, and function similarly to, those developed in the design of computer operating systems; hence, ASPOL provides a natural vehicle for simulating these systems. ASPOL comprises a source language processor and a simulation run-time system. Simulation declarations and operations translate into calls on the run-time system; there is a high of independe
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41 Theoretical and empirical studies on using program mutation to test the functional correctness of programs

Timothy A. Budd, Richard A. DeMillo, Richard J. Lipton, Frederick G. Sayward January 1980 Proceedings of the 7th ACM SIGPLAN-SIGACT symposium on Principles of programming languages

Full text available: pdf(1.39 MB)

Additional Information: full citation, abstract, references, citings

In testing for program correctness, the standard approaches [11,13,21,22,23,24,34] have centered on finding data D, a finite subset of all possible inputs to program P, such that

1) if for all x in D, P(x) = f(x), then $P^* = f$

where f is a partial recursive function that specifies the intended behavior of the program and P* is the function actually computed by program P. A major stumbling block in such formalizations has been that the conclusion of (1) is so strong t ...

42 QUICKTALK: a Smalltalk-80 dialect for defining primitive methods

Mark B. Ballard, David Maier, Allen Wirfs-Brock

June 1986 ACM SIGPLAN Notices , Conference proceedings on Object-oriented programming systems, languages and applications, Volume 21 Issue 11

Full text available: pdf(941.14 KB)

Additional Information: full citation, abstract, references, citings, index terms

OUICKTALK is a dialect of Smalltalk-80 that can be compiled directly into native machine code, instead of virtual machine bytecodes. The dialect includes "hints" on the class of method arguments, instance variables, and class variables. We designed the dialect to describe primitive Smalltalk methods. QUICKTALK achieves improved performance over bytecodes by eliminating the interpreter loop on bytecode execution, by reducing the number of message send/returns via binding some tar ...

43 New shape analysis techniques for automatic parallelization of C codes F. Corbera, R. Asenjo, E. L. Zapata

May 1999 Proceedings of the 13th international conference on Supercomputing

Full text available: pdf(948.30 KB) Additional Information: full citation, references, citings, index terms

The Hermes language in outline form	
Andy Lowry August 1992 ACM SIGPLAN Notices, Volume 27 Issue 8	
Full text available: pdf(1.41 MB) Additional Information: full citation, abstract, index terms	
Hermes is an experimental language for writing disgributed applications and systems. The language is fully described elsewhere[1]. This report summarizes the major features of The language and provides numerous short code fragments to illustrate the various constructs. Missing from this report is any discussion of user-defined constraints, which are in any case not yet supported in the prototype implementation we have developed. Those wishing to obtain the prototype software may do so via anonym	
45 Getting and giving information: An adaptive viewing application for the web on personal digital assistants Kwang Bok Lee, Roger A. Grice October 2003 Proceedings of the 21st annual international conference on Documentation Full text available: pdf(536.50 KB) Additional Information: full citation, abstract, references, index terms	
With the proliferation of Personal Digital Assistants (PDAs), people are using such small devices to access the web; however, the web is not accommodating such access. Here, for small devices' users, we present an efficient method for extracting readable documents from XML-based files, which will be used for information streams for mobile Internet access. We designed a selector for handling information streams to extract the customized information based on the user request for the small screen d	٠
Keywords : adaptive user interfaces (AUIs), intermediaries and web intermediaries (WBI), personal digital assistants (PDAs)	
Meta data management: Rondo: a programming platform for generic model management Sergey Melnik, Erhard Rahm, Philip A. Bernstein June 2003 Proceedings of the 2003 ACM SIGMOD international conference on Management of data Full text available: pdf(392.38 KB) Additional Information: full citation, abstract, references, index terms	
Model management aims at reducing the amount of programming needed for the development of metadata-intensive applications. We present a first complete prototype of a generic model management system, in which high-level operators are used to manipulate models and mappings between models. We define the key conceptual structures: models, morphisms, and selectors, and describe their use and implementation. We specify the semantics of the known model-management operators applied to these structures,	
A highly available scalable ITV system M. N. Nelson, M. Linton, S. Owicki December 1995 ACM SIGOPS Operating Systems Review, Proceedings of the fifteenth ACM symposium on Operating systems principles, Volume 29 Issue 5 Full text available: pdf(1.64 MB) Additional Information: full citation, references, citings, index terms	
48 <u>Detecting abnormal situations from real time power plant data using machine learning</u> C. Subramanian, M. Ali June 1988 Proceedings of the first international conference on Industrial and engineering applications of artificial intelligence and expert systems -	

Volume 2

Full text available: pdf(608.96 KB) Additional Information: full citation, references, index terms

49 Encapsulators: a new software paradigm in Smalltalk-80

Geoffrey A. Pascoe

June 1986 ACM SIGPLAN Notices , Conference proceedings on Object-oriented programming systems, languages and applications, Volume 21 Issue 11

Full text available: pdf(415.01 KB)

Additional Information: <u>full citation</u>, <u>abstract</u>, <u>references</u>, <u>citings</u>, <u>index</u> terms

Certain situations arise in programming that lead to multiply polymorphic expressions, that is, expressions in which several terms may each be of variable type. In such situations, conventional object-oriented programming practice breaks down, leading to code which is not properly modular. This paper describes a simple approach to such problems which preserves all the benefits of good object-oriented programming style in the face of any degree of polymorphism. An example is given in Smallta ...

50 Querying object-oriented databases

Michael Kifer, Won Kim, Yehoshua Sagiv

June 1992 ACM SIGMOD Record, Proceedings of the 1992 ACM SIGMOD international conference on Management of data, Volume 21 Issue 2

Full text available: pdf(1.35 MB)

Additional Information: full citation, references, citings, index terms

51 Enhanced word-based block-sorting text compression

R. Yugo Kartono Isal, Alistair Moffat, Alwin C. H. Ngai

January 2002 Australian Computer Science Communications, Proceedings of the twenty-fifth Australasian conference on Computer science - Volume 4, Volume 24 Issue 1

Full text available: pdf(975.97 KB) Additional Information: full citation, abstract, references, index terms

The Block Sorting process of Burrows and Wheeler can be applied to any sequence in which symbols are (or might be) conditioned upon each other. In particular, it is possible to parse text into a stream of words, and then employ block sorting to identify and so exploit any conditioning relationships between words. In this paper we build upon the previous work of two of the authors, describing several further recency rank transformations, and considering also the role of the entropy coder. By comb ...

Keywords: arithmetic coding, burrows wheeler, recency ranking, text compression, transformation, word-based modelling

52 A system modeling language translator

Stephen Y. H. Su, Mehmet B. Baray, Robert L. Carberry

June 1971 Proceedings of the 8th workshop on Design automation

Full text available: 🔁 pdf(731.57 KB)

Additional Information: <u>full citation</u>, <u>abstract</u>, <u>references</u>, <u>citings</u>, <u>index</u> <u>terms</u>

The structure of the design automation language is examined and the sections of a system specification which can be translated independently of one another are identified. The ability to do incremental translation of changes in a system specification is demonstrated. The tables required for translator operation are defined and an algorithm for generating the required tables from a design language system specification is presented. The procedure for minimization of the system specification $p \dots$

53 An object oriented extension to APL

Jean Jacques Girardot, Sega Sako

January 1987 ACM SIGAPL APL Quote Quad, Proceedings of the international conference on APL: APL in transition, Volume 17 Issue 4

Full text available: pdf(1.08 MB)

Additional Information: full citation, abstract, references, citings, index terms

This paper describes an object oriented extension of APL, which is currently being implemented in a new APL system. This extension is integrated in a rather conservative way to APL. However, all the paradigms of object oriented languages (message passing, instance variables, methods, classes and inheritance) are made available to the user, without losing any of the successful features of APL. The paper first explains what are the interests of object oriented programming, and what ...

54 Unification encodings of grammatical notations

Stephen G. Pulman

September 1996 Computational Linguistics, Volume 22 Issue 3

Publisher Site

Full text available: pdf(2.01 MB) Additional Information: full citation, abstract, references, citings

This paper describes various techniques for enriching unification-based grammatical formalisms with notational devices that are compiled into categories and rules of a standard unification grammar. This enables grammarians to avail themselves of apparently richer notations that allow for the succinct and relatively elegant expression of grammatical facts, while still allowing for efficient processing for the analysis or synthesis of sentences using such grammars.

55 Tagged handles: merging discrete and continuous manual control

Karon E. MacLean, Scott S. Snibbe, Golan Levin

April 2000 Proceedings of the SIGCHI conference on Human factors in computing systems

Full text available: pdf(1.37 MB)

Additional Information: full citation, abstract, references, citings, index terms

Discrete and continuous modes of manual control are fundamentally different: buttons select or change state, while handles persistently modulate an analog parameter. User interfaces for many electronically aided tasks afford only one of these modes when both are needed. We describe an integration of two kinds of physical interfaces (tagged objects and force feedback) that enables seamless execution of such multimodal tasks while applying the benefits of physicality; and demonstrate applicatio ...

Keywords: container, continuous, design process, discrete, force feedback, haptic, tagged object, tangible, token, tool

56 Joined normal form: a storage encoding for relational databasess

F. Babb

December 1982 ACM Transactions on Database Systems (TODS), Volume 7 Issue 4

Full text available: pdf(1.57 MB)

Additional Information: full citation, abstract, references, citings, index terms

A new on-line query language and storage structure for a database machine is presented. By including a mathematical model in the interpreter the query language has been substantially simplified so that no reference to relation names is necessary. By storing the model as a single joined normal form (JNF) file, it has been possible to exploit the powerful search capability of the Content Addressable File Store (CAFS®; CAFS is a registered trademark of International Computers Limited) data ...

Keywords: CAFS, content addressing hardware, functional dependencies, implication network, joins, mathematical model, network, queries, relational database, storage encoding tags, third normal form, updates

57 Commercial realtime software needs different configuration management

W. M. Gentleman, A. MacKay, D. A. Stewart

October 1989 ACM SIGSOFT Software Engineering Notes, Proceedings of the 2nd
International Workshop on Software configuration management, Volume 14
Issue 7

Full text available: pdf(1.24 MB)

Additional Information: <u>full citation</u>, <u>abstract</u>, <u>references</u>, <u>citings</u>, <u>index</u> terms

Arguments are presented as to why integrated, monolithic configuration management is not well suited to commercial realtime systems. An alternative approach to configuration management that over several years we have found to be effective and widely useable is described. This approach, Database and Selectors Cel (DaSC), separates treatment of versions that exist simultaneously from the evolution of those versions over time. Versions that exist simultaneousl ...

58 A overview of modular smalltalk

Allen Wirfs-Brock, Brian Wilkerson

January 1988 ACM SIGPLAN Notices, Conference proceedings on Object-oriented programming systems, languages and applications, Volume 23 Issue 11

Full text available: pdf(1.23 MB)

Additional Information: <u>full citation</u>, <u>abstract</u>, <u>references</u>, <u>citings</u>, <u>index</u> <u>terms</u>

This paper introduces the programming language Modular Smalltalk, a descendant of the Smalltalk-80 programming language. Modular Smalltalk was designed to support teams of software engineers developing production application programs that can run independently of the environment in which they are developed. We first discuss our motivation for designing Modular Smalltalk. Specifically, we examine the properties of Smalltalk-80 that make it inappropriate for our purposes. We then present an o ...

59 Improving the agent-oriented modeling process by roles

Ralph Depke, Reiko Heckel, Jochen M. Kuster

May 2001 Proceedings of the fifth international conference on Autonomous agents

Full text available: pdf(200.97 KB)

Additional Information: <u>full citation</u>, <u>abstract</u>, <u>references</u>, <u>citings</u>, <u>index</u> <u>terms</u>

The agent-oriented modeling process is divided in a typical sequence of activities, i.e., \emph{requirements specification}, \emph{analysis}, and \emph{design}. The \emph {requirements} are specified by descriptions of the system's functionality and by exemplary scenarios of essential interactions. In \emph{analysis} the system's structure is captured and mandatory behavior of agents is prescribed. The \emph{design} model describes system behavior by means of local operations. The problem ar ...

Keywords: agents, modeling process, roles, software engineering

60 VDL—a Definition system for all levels

John A. N. Lee

December 1973 ACM SIGARCH Computer Architecture News, Proceedings of the 1st annual symposium on Computer architecture, Volume 2 Issue 4

Full text available: pdf(666.75 KB)

Additional Information: <u>full citation</u>, <u>abstract</u>, <u>references</u>, <u>citings</u>, <u>index</u> terms

The VDL system for the description of programming languages which was originally used for the definition of PL/I is extended to the description of processors. This paper shows the relationship between the language of definition and the abstract machine over which the semantics of the language are specified. It is demonstrated that the level of description can be chosen to suit the various needs of the computing community, each level being well nested within its outer level, whilst using onl ...

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equals(java.lang.Object o) Compares this Decision object to the specified object.

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<u>COPSDecisionMsg</u>

... const COPSError& obj) Add an Error object void addDecision(const COPSDecision& obj,

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xml version="1.0" encoding="ISO-8859-1"?> <aiml version="1.0"> ...

... content="Dirk Scheuring" --> < meta name="language" content="en" --> < last change:

020919 --> <! XAIML FUZZY DECISION OBJECT --> <! Objective: Say ...

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OR/MS Today - February 1997 - Spreadsheets: Pros & Cons

... application (DNA for short). Unlike the algebraic representations of the

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RFC2749: COPS usage for RSVP. S. Herzog, Ed., J. Boyle, R. Cohen ...

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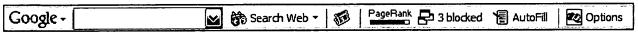
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1: Enforcement Function Access **Decision Object** Page 18. 18 Relationships RBAC ⊗

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Ethereal: [ethereal-dev] New dissector with tvbuffs, packet-cops

... Out-Interface Object (OUT-Int) */ COPS_OBJ_REASON, /* Reason Object (Reason) */

COPS_OBJ_DECISION, /* Decision Object (Decision) */ COPS_OBJ_LPDPDECISION ...

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Message. Policy Enforcement Code. (Access Decision Object). Target Object. Domain.

Target object method. Access decision object. Target Object. Domain Access Policy ...

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Internet Draft Dinesh G Dutt File: draft-nitsan-cops-rsvp-proxy-02 ...

... message. It is therefore appropriate to add a new flag to the **Decision**

Object [RFC2748] to specify this additional functionality.

mirrors.isc.org/pub/www.watersprings.org/ pub/id/draft-nitsan-cops-rsvp-proxy-02.txt - 14k - Cached - Similar pages

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For example, with an Access Decision Object, an object can control whether a particular

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... ServerRequestInfo ri) method. Instantiates the access decision object to

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RFC2749

... relevant). 2.4 **Decision Object** (Decision). COPS provides the PDP with flexible

controls over the PEP using RSVP's response to messages.

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XSS4J API: Class DecisionList

Method Summary. AccessRequest, getAccessRequest() Get the original access request.

Decision, getDecision(int i) Get the decision object at index i.

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... units herself. Only supply a decision object and command line arguments

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Rohloff says. "Fundamentally, Object Reservoir helped us make a better \$3 million

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